Venerdì 24 Giugno 2005 - Aula 27, Area della ricerca CNR di Pisa

Gene Assembly in Ciliates
a Splendid Example of Natural Computing

G. Rozenberg

Leiden Institute of Advanced Computer Science
Leiden Center for Natural Computing
Leiden University, The Netherlands

Department of Computer Science
University of Colorado at Boulder
U.S.A.

G. Rozenberg will be visiting Italy to receive an Honorary Doctorate that is awarded to him from the University of Bologna. We are pleased and honoured that he has accepted our invitation to lecture in Pisa.

G. Rozenberg has published about 450 papers, 6 books, and is a (co−)editor of more than 60 books. He is editor(−in−chief) of a number of renowned international journals and book series. He is director of the European Molecular Computing Consortium (EMCC) and vice−president of the International Society for Nanoscale Science, Computation and Engineering (ISNSCE). He is the chairman of the Steering Committee for DNA Computing Conferences (DNA) and a main organizer of many other conferences. He was the president of the European Association for Theoretical Computer Science (EATCS) from 1985 –1994.

G. Rozenberg is a Foreign Member of the Finnish Academy of Sciences and Letters, a member of Academia Europaea, and he is holder of Honorary Doctorates of the University of Turku, Finland and the Technical University of Berlin, Germany.

10:00         Lezione 1 (circa 90 min.): The biology of gene assembly: the quest for discovery of biological hardware (bioware) in vivo

pausa caffè

12:00 Lezione 2 (circa 45 min.): The theory of gene assembly: contributions to theoretical computer science

Abstract

Natural Computing is a dynamic and fast growing research area concerned with computing taking place in nature and with human−designed computing inspired by nature. A popular and important topic in the former line of research is computation in living cells, and a good example of this research is the investigation of gene assembly in ciliates.

Ciliates, a very ancient group of unicellular organisms, have evolved extraordinary ways of organizing, manipulating and replicating the DNA in their micronuclear genomes. The way that ciliates transform genes from their micronuclear (storage) form into their macronuclear (expression) form is the most involved DNA processing in nature that is known to us. This gene assembly process is also very interesting from the computational point of view.

Current research concerning gene assembly is an example of flourishing interdisciplinary research involving computer scientists and molecular biologists. The results obtained thus far are interesting and beneficial for both molecular biology and computer science. One of the central research issues is the quest for discovery of “molecular hardware” needed for the implementation (in vivo) of molecular operations accomplishing gene assembly. This quest will be the topic of our lectures.

In the first lecture we will discuss the biology of gene assembly and demonstrate a solution to the molecular hardware problem – it is based on the template−guided recombination. This recombination is very different from the standard homologous recombination of DNA strands, but it has the properties that are necessary to ensure the DNA acrobatics required for the implementation of the gene assembly process.

In the second lecture we present a mathematical theory based on the template−guided recombination. Surprisingly enough this theory turns out to be quite fundamental for theoretical computer science.

Riferimento: Maurice ter Beek (Formal Methods and Tools lab, ISTI, CNR); 050−3153471; maurice.terbeek@isti.cnr.it